Digital Image Processing: Introduction

Course Website: http://www.comp.dit.ie/bmacnamee

Introduction

"One picture is worth more than ten thousand words"

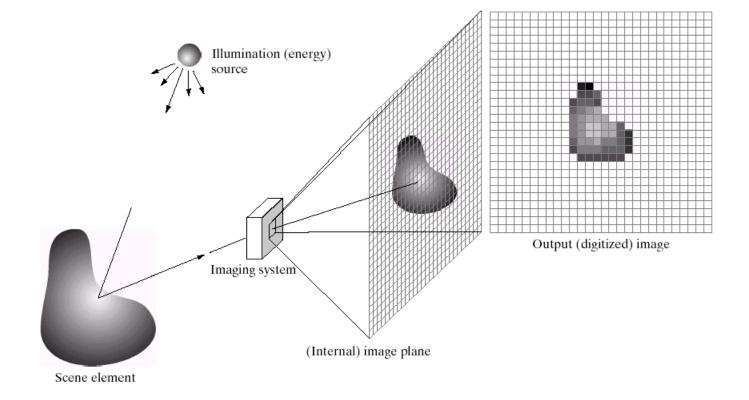
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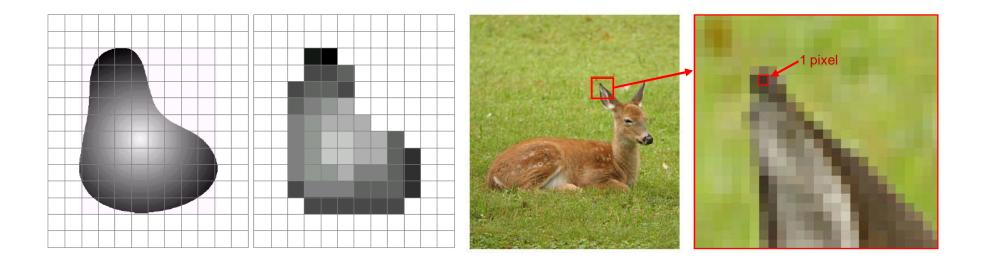
A **digital image** is a representation of a twodimensional image as a finite set of digital values, called picture elements or pixels



What is a Digital Image? (cont...)

Pixel values typically represent gray levels, colours, heights, opacities etc **Remember** *digitization* implies that a digital

image is an *approximation* of a real scene



What is a Digital Image? (cont...)

Common image formats include:

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- 1 sample per point (B&W or Grayscale)
- 3 samples per point (Red, Green, and Blue)
- 4 samples per point (Red, Green, Blue, and "Alpha", a.k.a. Opacity)



For most of this course we will focus on grey-scale images

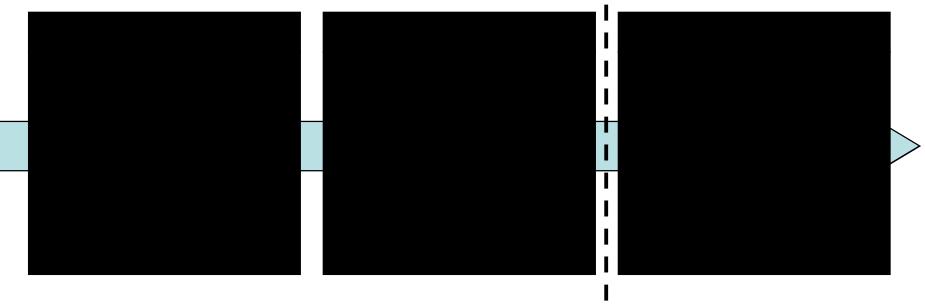
What is Digital Image Processing?

Digital image processing focuses on two major tasks

- Improvement of pictorial information for human interpretation
- Processing of image data for storage, transmission and representation for autonomous machine perception

Some argument about where image processing ends and fields such as image analysis and computer vision start

The continuum from image processing to computer vision can be broken up into low-, mid- and high-level processes



In this course we will stop here

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History of Digital Image Processing

Early 1920s: One of the first applications of digital imaging was in the news-

paper industry

 The Bartlane cable picture transmission service

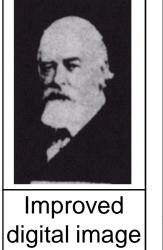


Early digital image

- Images were transferred by submarine cable between London and New York
- Pictures were coded for cable transfer and reconstructed at the receiving end on a telegraph printer

Mid to late 1920s: Improvements to the Bartlane system resulted in higher quality images

- New reproduction processes based on photographic techniques
- Increased number of tones in reproduced images

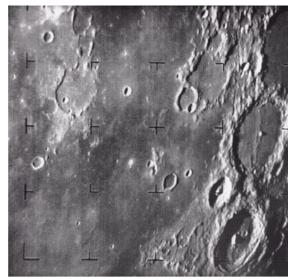




Early 15 tone digital image

1960s: Improvements in computing technology and the onset of the space race led to a surge of work in digital image processing

- 1964: Computers used to improve the quality of images of the moon taken by the *Ranger 7* probe
- Such techniques were used in other space missions including the Apollo landings

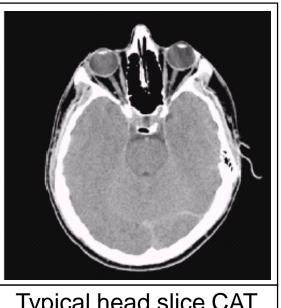


A picture of the moon taken by the Ranger 7 probe minutes before landing

History of DIP (cont...)

1970s: Digital image processing begins to be used in medical applications

– 1979: Sir Godfrey N.
Hounsfield & Prof. Allan M.
Cormack share the Nobel
Prize in medicine for the invention of tomography,
the technology behind
Computerised Axial
Tomography (CAT) scans



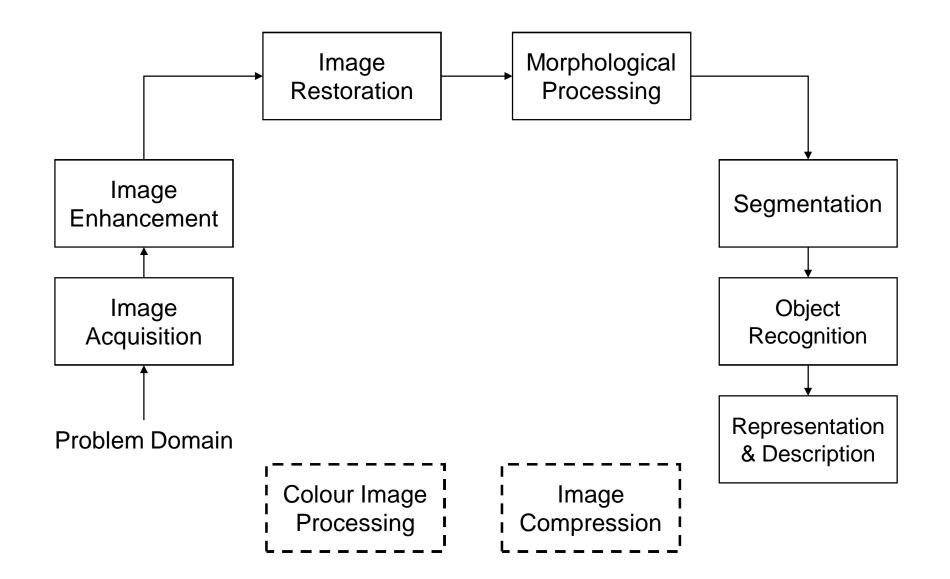
Typical head slice CAT image

1980s - Today: The use of digital image processing techniques has exploded and they are now used for all kinds of tasks in all kinds of areas

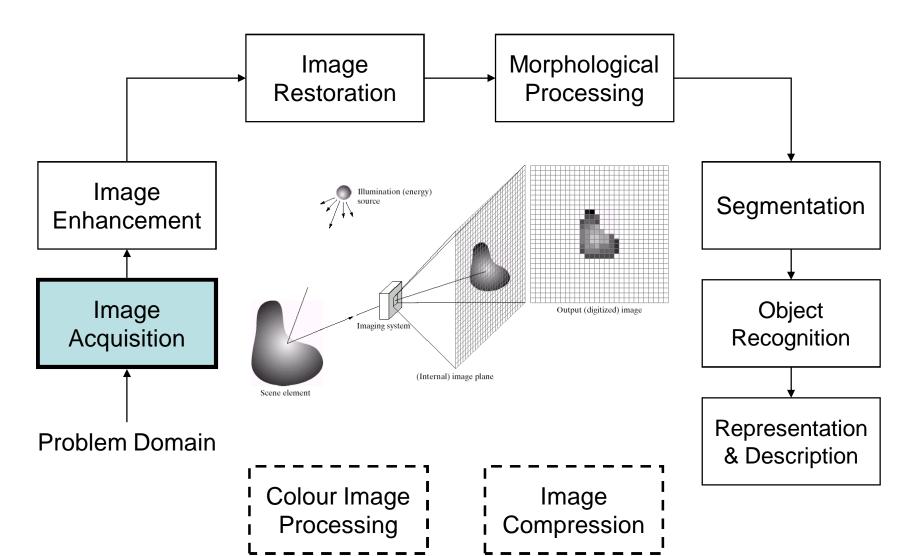
- Image enhancement/restoration
- Artistic effects
- Medical visualisation
- Industrial inspection
- Law enforcement
- Human computer interfaces



Key Stages in Digital Image Processing



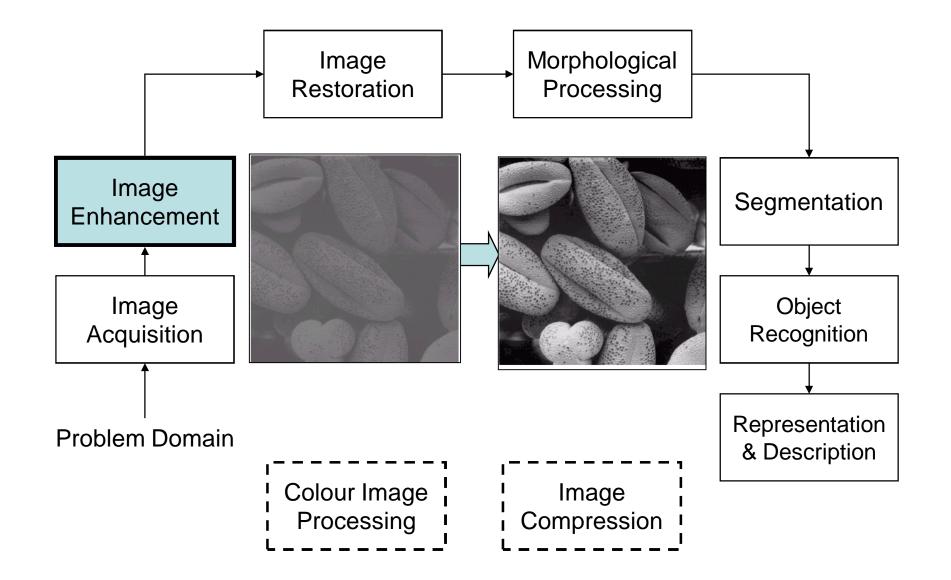




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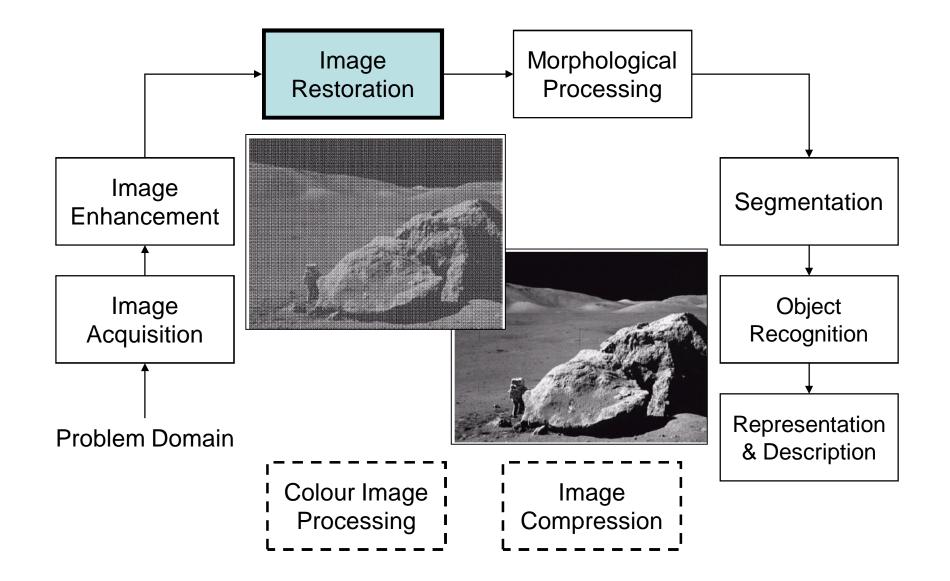
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Key Stages in Digital Image Processing: Image Enhancement

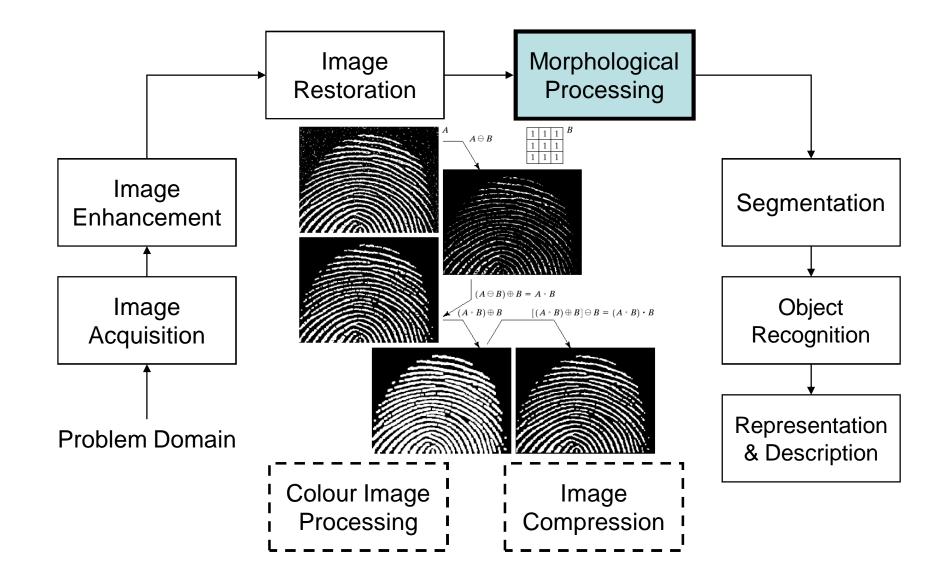




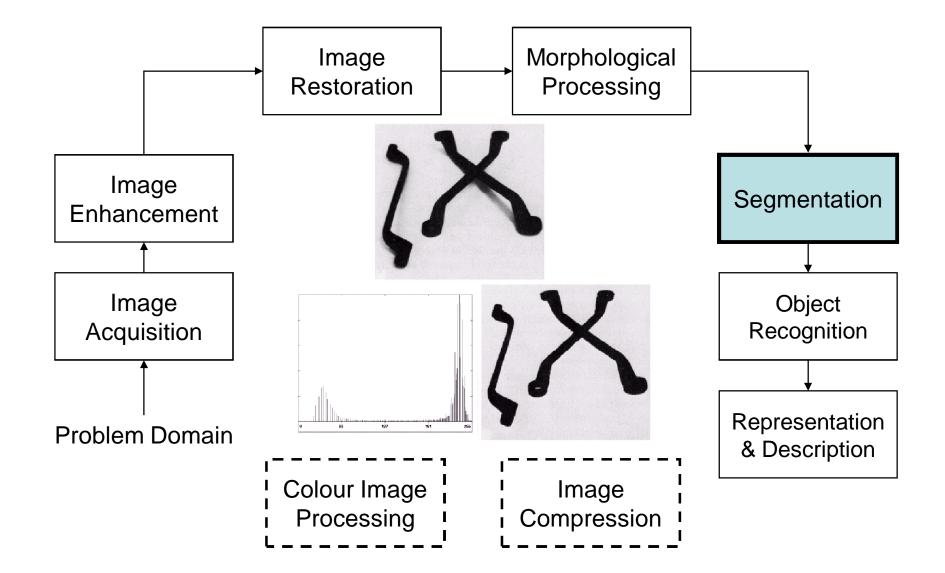
Key Stages in Digital Image Processing: Image Restoration



¹⁷ Key Stages in Digital Image Processing: ³⁶ Morphological Processing

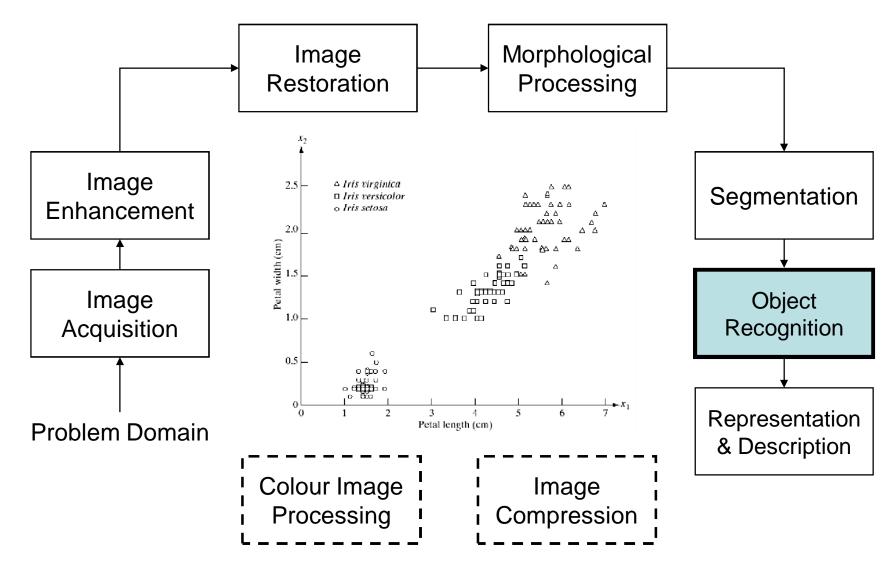




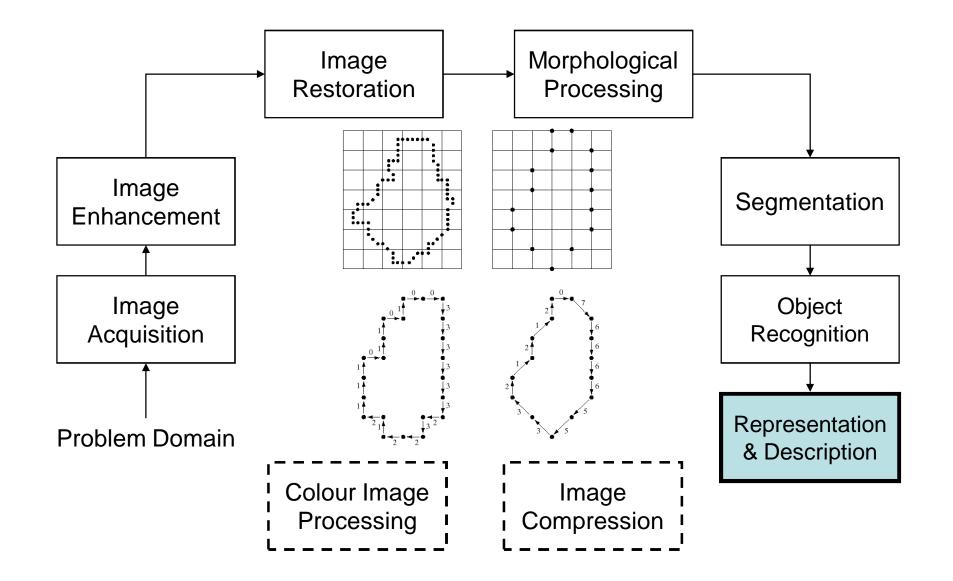




Key Stages in Digital Image Processing: Object Recognition

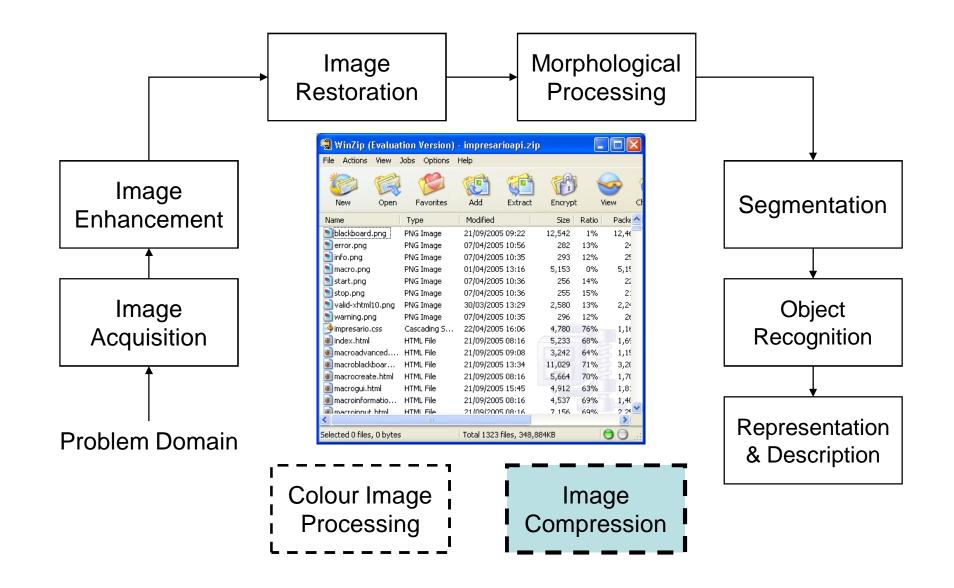


²⁰ Key Stages in Digital Image Processing: ³⁶ Representation & Description

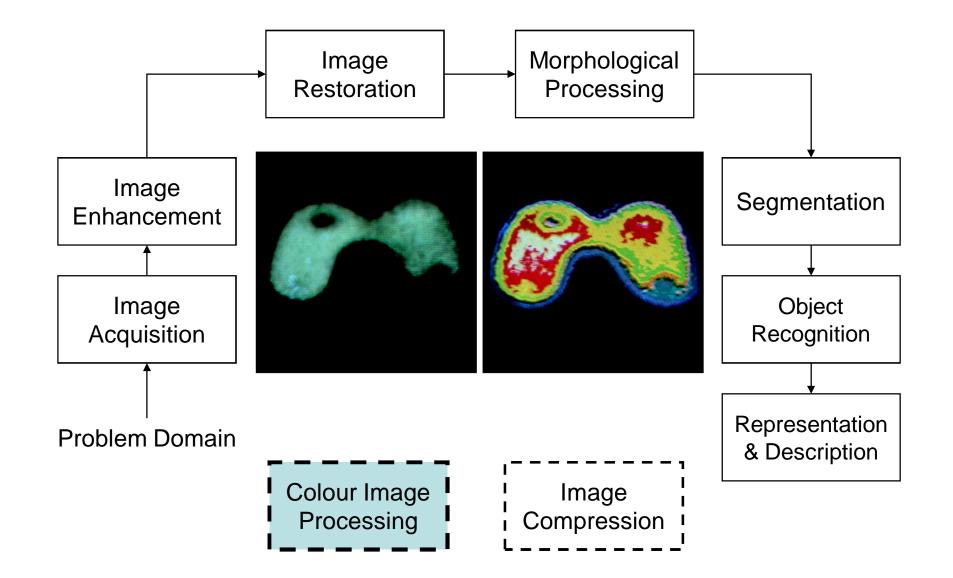


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Key Stages in Digital Image Processing: Image Compression

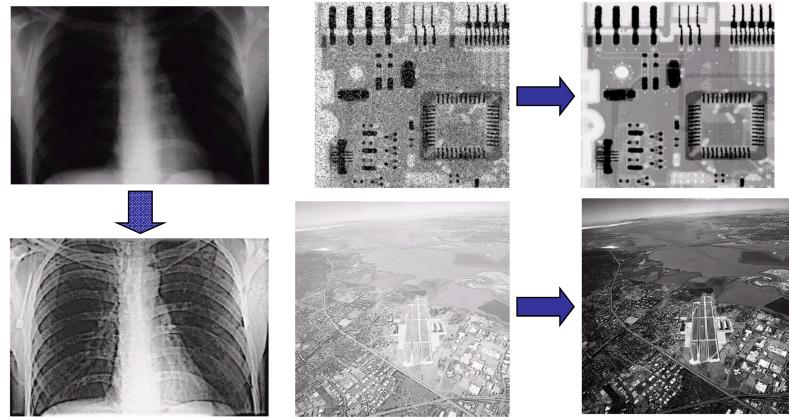


Key Stages in Digital Image Processing: Colour Image Processing



Examples: Image Enhancement

One of the most common uses of DIP techniques: improve quality, remove noise etc



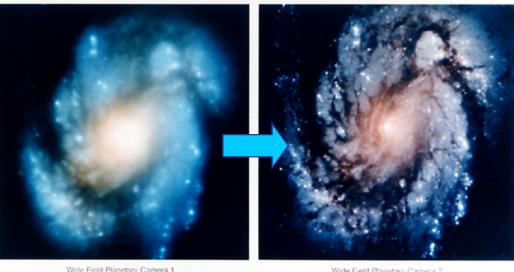
Examples: The Hubble Telescope

Launched in 1990 the Hubble telescope can take images of very distant objects

However, an incorrect mirror made many of Hubble's

images useless Image processing techniques were used to fix this





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Examples: Artistic Effects

Artistic effects are used to make images more visually appealing, to add special effects and to make composite images





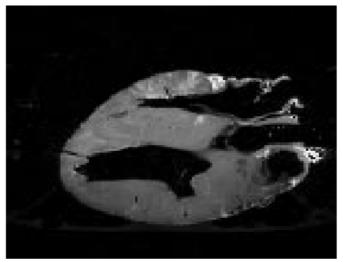




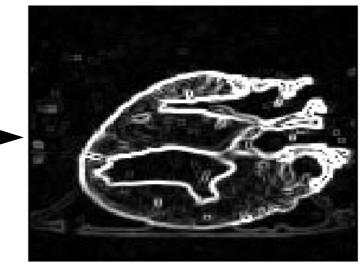
Examples: Medicine

Take slice from MRI scan of canine heart, and find boundaries between types of tissue

- Image with gray levels representing tissue density
- Use a suitable filter to highlight edges



Original MRI Image of a Dog Heart

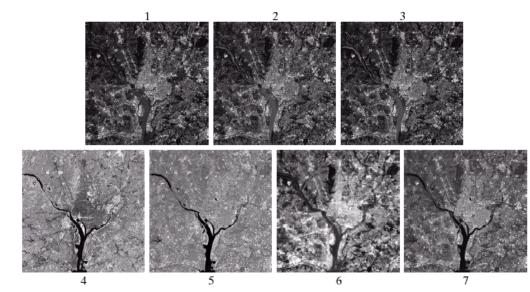


Edge Detection Image

Examples: GIS

Geographic Information Systems

- Digital image processing techniques are used extensively to manipulate satellite imagery
- Terrain classification
- Meteorology

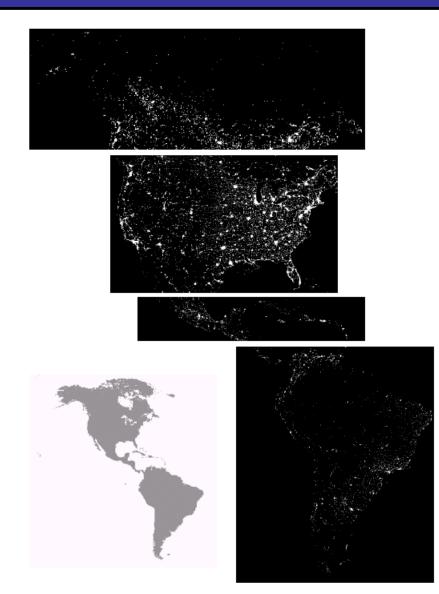




Examples: GIS (cont...)

Night-Time Lights of the World data set

- Global inventory of human settlement
- Not hard to imagine the kind of analysis that might be done using this data



Examples: Industrial Inspection

Human operators are expensive, slow and unreliable

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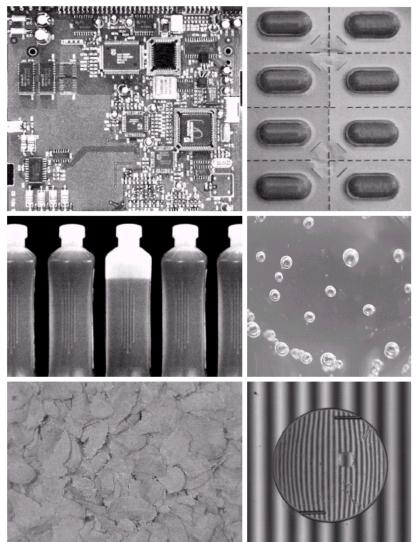
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Make machines do the job instead

Industrial vision systems are used in all kinds of industries

Can we trust them?



Examples: PCB Inspection

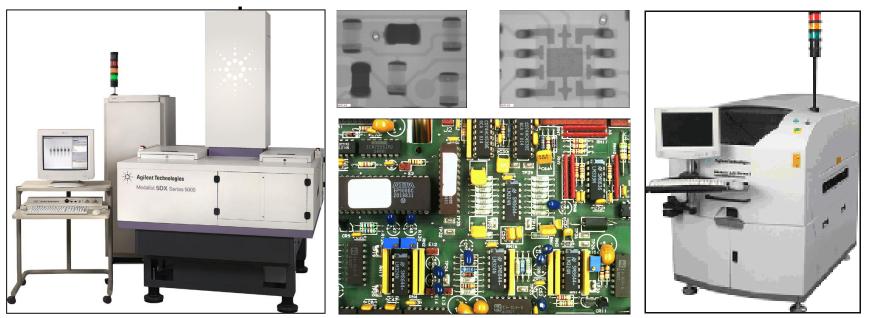
Printed Circuit Board (PCB) inspection

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- Machine inspection is used to determine that all components are present and that all solder joints are acceptable
- Both conventional imaging and x-ray imaging



Examples: Law Enforcement

Image processing techniques are used extensively by law enforcers

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- Number plate recognition for speed cameras/automated toll systems
- Fingerprint recognition
- Enhancement of CCTV images





Examples: HCI

Try to make human computer interfaces more natural

- Face recognition
- Gesture recognition

Does anyone remember the user interface from "Minority Report"?

These tasks can be extremely difficult



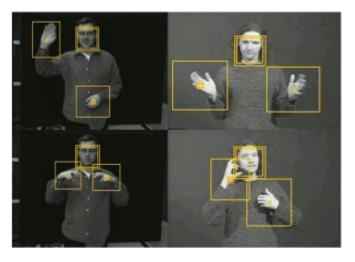




Image Processing Research

The research conducted in the multimedia group is focused in the following areas:

- •high speed image analysis with application to engineering problems
- •sensory-based servo systems
- •multi-camera, distributed imaging systems
- •visual computing and communications
- •3D visualization
- •image and video compression
- •image and video indexing and retrieval
- •VLSI architectures for multimedia processing
- •medical imaging.